

Art Department • VCD • Course Planning for Transitional Students

This worksheet shows staying on the quarter curriculum and using semester courses to finish degree

QUARTER COURSES

SEMESTER COURSES

ART 140A Foundations of Drawing I (3) AND ART 141A Foundations of Drawing II (3)	VCD 1311A Foundations in Drawing 1 (3)
ART 150A Foundations of Two-Dimensional Design (3) AND ART 253A Design and Color Theory (3)	VCD 1321A Foundations in 2D Design (3)
ART 155A - Foundations of Digital Design (3)	VCD 1341A Foundations in 4D Design (3)
ART 212 World Art: Prehistory to Early Medieval Europe (4) AND ART 213 World Art: European Romanesque through Baroque (4) AND ART 214 World Art: Modern Europe and the United States (4)	AH 2301 World Art: Prehistory through Medieval Europe (3) AND AH 2302 World Art: Renaissance through Modern Europe and U.S. (3)
ART 242A Intermediate Drawing (3) OR ART 244A Beginning Life Drawing (3)	VCD1312A Foundations in Drawing 2 (3)
ART 251A Lettering and Typography (3)	VCD 2301A Typography (3)
ART 252A Graphic Design I (3)	VCD 2321A VCD1 (3)
ART 254A Typography II: Normative to Expressive (3)	VCD 4301 Workshop: Typography (4)
ART 255A Digital Image Design (3) AND ART 346A Illustration (3)	VCD 2311A Illustration (3)
ART 260A Printmaking (3)	VCD 3363A Studio Arts: Print Processes (3)
ART 311 History of Design (4)	AH 3333 History of Design (3)
ART 342A Technical Illustration (3)	VCD 1331A Foundations in 3D Design (3)
ART 351A Graphic Media and Production (3) AND ART 352A Graphic Design II (3)	VCD 3321A VCD2 (3)
ART 355A Web Design I (3)	VCD 4351 Workshop: 5D (4)
ART 452A Graphic Design III (3)	VCD 4321 Workshop: 2D (4)
ART 455A Motion Graphics I (3)	VCD 4341 Workshop: 4D (4)
ART 457 Graphic Design Seminar (2)	VCD 2370 Visual Thinking (3)
ART 464 Professional Practices in Graphic Design (4)	VCD 4610 Prof. Practices (4)
Any Upper Division Art History course (4)	Any Upper Division Art History course (3)
ART 275A Introduction to Digital Photography (3)	VCD 2361A Digital Photography (3)
IBM 301 Principles of Marketing Management (4)	IBM 3012 Principles of Marketing Management (3)
IBM 307 Promotional Strategies (4)	IBM 3072 Promotional Strategies (3)
Electives completed: CY 2011–2012 need 17 total; 8 in GD & 9 in AH/FA (PLUS ART 356A) CY 2012–2013 need 20 total; 9 in GD & 11 in AH/FA CY 2013–2014 need 20–21 total; 9 in GD & 11–12 in AH/FA CY 2014–2015 and after need 21 total; 8–13 in GD & AH/FA	NOTES:

112 quarter units (74.67 semester units) needed for degree

75 semester units (112.5 quarter units) needed for degree

COMMENTS:

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This worksheet shows switching to the semester curriculum

SEMESTER COURSES	QUARTER COURSES
VCD 1311A Foundations in Drawing 1 (3)	ART 140A Foundations of Drawing I (3) AND ART 141A Foundations of Drawing II (3)
VCD1312A Foundations in Drawing 2 (3)	ART 242A Intermediate Drawing (3) OR ART 244A Beginning Life Drawing (3)
VCD 1321A Foundations in 2D Design (3)	ART 150A Foundations of Two-Dimensional Design (3) AND ART 253A Design and Color Theory (3)
VCD 1331A Foundations in 3D Design (3)	ART 342A Technical Illustration (3)
VCD 1341A Foundations in 4D Design (3)	ART 155A Foundations of Digital Design (3)
VCD 1351A Foundations in 5D Design (3) <small>new course that must be taken if switching to semester curriculum</small>	
VCD 2301A Typography (3)	ART 251A Lettering and Typography (3)
VCD 2321A VCD1 (3)	ART 252A Graphic Design I (3)
VCD 2311A Illustration (3)	ART 255A Digital Image Design (3) AND ART 346A Illustration (3)
VCD 2361A Digital Photography (3)	ART 275A Introduction to Digital Photography (3)
VCD 2370 Visual Thinking (3) {satisfies GE Area E}	ART 457 Graphic Design Seminar (2)
VCD 3321A VCD2 (3)	ART 351A Graphic Media and Production (3) AND ART 352A Graphic Design II (3)
VCD 4610 Prof. Practices (4)	ART 464 Professional Practices in Graphic Design (4)
16 semester units of Workshop courses (4 units each); 3 unit quarter courses equal 2 units on semesters	
10 semester units of Electives; 3 unit quarter courses equal 2 units on semesters	
AH 2302 World Art: Renaissance through Modern Europe and U.S. (3) {satisfies GE Area C1} AND any other Lower Division Art History (3)	ART 212 World Art: Prehistory to Early Medieval Europe (4) AND ART 213 World Art: Euro Romanesque through Baroque (4) AND ART 214 World Art: Modern Europe and the United States (4)
AH 3333 History of Design (3)	ART 311 History of Design (4)
Any Upper Division Art History course (3)	Any Upper Division Art History course (4)
75 semester units (112.5 quarter units) needed for degree	112 quarter units (74.67 semester units) needed for degree

COMMENTS: